# MINNESOTA 4-H PROJECT EVALUATION
## WILDLIFE/BIOLOGY

4-Her Name: ____________________________________________  Grade: ____________

County or Club: _____________________  Years in 4-H: ________  Years in Project: ____

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<th>Purple</th>
<th>Blue</th>
<th>Red</th>
<th>White</th>
<th>Other</th>
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### 50% of Score

**Learning Involved:**
- Were new skills developed?
- How was information gathered?
- Shows knowledge and respect of wildlife.
- Can explain best management practices for wildlife survival.
- Has the exhibitor shown how ethical behavior has come into play through their project?
- Has exhibitor set goals and described how they were achieved?

### 50% of Score

**Workmanship & Techniques of Project:**
- Exhibit gives complete and accurate information, organizes the writing and display in logical steps.
- Exhibit shows originality and creativity.
- Exhibit is complete, and labeled and mounted correctly.
- Exhibit construction is suitable for intended use, guidelines were followed appropriately, suitable use of materials, used an appropriate finish, etc.

**General Appearance and Design:**
- The exhibit attracts and holds attention.
- Exhibit is neat and attractive in appearance.
- Design elements and art principles were used where suitable.

Comments:
- Strengths/accomplishments
- Skills learned
- Areas to work on
- Possible new challenges
- Questions to think about
### Rules
- No nests, eggs, feathers, or other restricted items without written approval of a Conservation Officer.
- The 4-Her’s name, county, grade, and project name must be included on the back of exhibit items.

### Guidelines
- Projects are not limited to three-dimensional display or posters, they may be actual models, games, or technology related exhibits. Creativity is encouraged.
- All poster displays may not exceed 22” wide x 28” high; three-dimensional displays may not exceed 12” deep x 24” wide x 36” high without prior approval.
- Resources should be credited and documented in the exhibit (e.g., books, internet, 4-H or Extension publications, person with special knowledge, magazine articles, etc.).

### Project Ideas
- Wildlife management.
- Wildlife ecology.
- Threatened, endangered, and/or extinct animals.
- Bird or bat house, nesting structure, hibernaculum such as animal shelter or feeder.
- Photograph, sketch, or write a poem or story about your favorite wildlife encounter.
- Wildlife scat (droppings), skulls or skins collection or display
- Exhibition wildlife classification such as herbivores, carnivores or omnivores? Put into a display.
- Wildlife landscape habitat plan.
- Wildlife camouflage features.
- Food chain.
- A lifecycle on favorite wildlife.
- Other ideas related to Wildlife/Biology

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**Resources Available:**

**Web site for Minnesota 4-H resources:**
- [www.mn4-H.umn.edu/projects](http://www.mn4-H.umn.edu/projects)
- [http://z.umn.edu/mn4hwildlifebiology](http://z.umn.edu/mn4hwildlifebiology)

**Web site for National 4-H resources:**
- [http://www.4-hdirectory.org/](http://www.4-hdirectory.org/) (Click Browse)
- [http://www.4-hmall.org/Curriculum.aspx](http://www.4-hmall.org/Curriculum.aspx)

**Other resources:**
- [http://z.umn.edu/mn4henviroscicareerguide](http://z.umn.edu/mn4henviroscicareerguide)
- [http://z.umn.edu/mn4hwildlifequestions](http://z.umn.edu/mn4hwildlifequestions)
- [http://z.umn.edu/wildlifeadvancementguide](http://z.umn.edu/wildlifeadvancementguide)
- [http://z.umn.edu/mnvolunteermagazine](http://z.umn.edu/mnvolunteermagazine)